## Chistochina Youth Club Lacks Home But Folks Are Working

won't last for long.

president Loretta Sanford, are Don Boston said. actively trying to gather the funds and materials to make that club home a reality for the small Copper River area

community. Chistochina residents decided

Chistochina's youth club is to form the youth club early a group without a home, but this year, to help the problems residents Don and Lillian Boston of teen-aged drinking. "About are determined that situation March 1st, we talked with the kids and they agreed they would The Bostons and others in like to have a place to go, to the community, like youth club have games and other things,"

Within weeks, the young

people held a bake sale, raising

\$20. The Bostons wrote letters

to newspapers too, seeking dona-

tions for the building. About

\$4:000 is needed for materials

for the ceiling . . . roofing, plywood, doors and windows. "And if we could get enough money to get a projector, the kids could make money showing movies." said Lillian Boston. "It would give them a chance to have responsibility too." Her husband wants to build the youth clubhouse, just as he built the community hall for Chistochina back in 1969. "It's just 30 by 30 feet, but it is used for everything from church

services (Pentecostal) to potlatches," he said. Most Athabascans in the area go to that church.

Still, the work on the community hall isn't done. Ouarter highway. inch plywood is needed for the ceiling and walls. "The Rural Development Agency promised the plywood, nails and other materials over a year ago, but they haven't arrived yet." he

The village of Chistochina was started in the early 1940's.

It was a central point from' which trap lines were set and close to the Copper River. Now 15 families live there, with many non-Natives moving in along the

"We still live much the same way we have for years," Lillian Boston said. "Hunting and trapping."

What is new in Chistochina is the youth club and the community wants to find it a home, too.